LEILA HELLER GALLERY.

Carruth, Shane. "Gordon Cheung." I-D Magazine (September 2005).



GORDON CHEUNG challenges nature, re-rooting it in the techno-sublime. His paintings take on the brave new world of technological overload, paranoia and everything salvaged from his '70s and '80s childhood. The half British half Chinese artist, with roots in both cultures, grew up somewhere in the middle, keenly aware that the world was moving quickly. "Cyber-space was developing, mobile phone technology was advancing, we were living in an electronic world," he notes. "The problem was that no-one could agree on how to describe it and in the end they turned to science-fiction writers." His structurally fatigued, uninhabited landscapes are constructed from a collaged ground of continuously falling financial numbers. As he says, "the financial listings are a coded language: they affect the world. People live and die because of these numbers." Black ink drowns out sections of the work, like a dense cybernetic acid rain running through the landscape. Neon rips, a tribute to the kitsch indulgence of Karachi's buses, eagles and nuclear warheads transpose the anaemic, monochromatic surface, seemingly tearing apart the painting from the inside out. "We have adapted at incredible speed, and there is bound to be fallout, we are extending into technology," considers Cheung. His latest works brings Scooby-Doo cartoon imagery in the form of graffiti implying a different sort of subversion: invisible presence and underground activity. Here he says, "It's about fear, and a paranoid society. The Scooby-Doo figures encapsulate that for me." Cheung's politics are humorous and intelligent rather than confrontational, looking at the other side of the coin - the billionaires and hackers who make and break this techno-sublime world. "They represent the extremes of counter-culture," he says. Yet the question remains how long can the hackers, the digital flanneurs of this new wild west, continue riding-out into the dense black sunsets? CHARLES DANBY GORDON Cheung's work will be shown as part of British Art Show 6 which opens in BALTIC,

and then tours throughout 2006 to different cities across the UK.

SHAME CARRUTH isn't a man to do things by half. With his debut film 'Primer', the first time director, producer. cinematographer, editor, writer and star has achieved the unthinkable. Working 'outside the outside' of the moviemaking machine, he has created a sci-fi film, unsullied by the money men. Primer tells the story of two back yard experimenters, who build a time machine in their garage. As the moral implications of time travel unfold, the duo find themselves caught in a lifealtering power struggle. Spoken exclusively in the language of advanced science and with a dizzying out and paste narrative structure, it's s film that forces the viewer to work hard. Shane states, "I wanted to see the inventors in a garage twirling away, puzzle solving the way that I imagine it actually unfolds." While Shane studied maths at college. going on to become a software engineer, his one true passion had always been for telling stories. "I went to work for the paycheck, and in my spare time I was figuring out what I actually wanted to be doing with my life," he says. Much like the small time inventors of his movie, he beavered away script writing outside office hours to create his opus. teaching himself how to use film, exactly planning each shot around his imagined microbudget. 'Primer's' sum total would amount to \$8000 with Shane even stepping into the frame as actor, then later scoring the film. "I honestly don't know what I was thinking," says Shane today, a year after Primer wowed its first audience at Sundance, going on to win the American indie festival's top prize. Has his life changed since the film's success? "Not really!" he laughs. "I do get to spend all my time writing though. For now, it's a joy!" SKYE SHERWIN Primer is released on August 19. PHOTOGRAPHY STEPHEN POWELL

